

ERIC NEILL - DEMO REEL  
**SHOT BREAKDOWN**

**Personal Work**

**Milo of Croton** - 1 Month. Modeled, UV'd in Maya. Rendered in Mental Ray. Posed and Sculpted in Zbrush. Displacement maps from Zbrush.

**Milo Base Mesh** - 5 Days. 24,100 Triangles.

**Lion Base Mesh** - 4 Days. 18,500 Triangles.

**Crocodile** - 2 Weeks. 25,500 Triangles. Modeled, UV'd in Maya. Rendered in Mental Ray. Displacement maps from Zbrush.

**Self Portrait** - 1 Week. 6,000 Triangles. Modeled, UV'd in Maya. Head Rendered in Mental Ray. Hair Rendered in Maya. Normal and Displacement maps from Zbrush. Hair done with Shave and a Haircut.

**Ecorche Study** - Study done for an Ecorche class at AAU. Completed in 9 hours weekly over the course of 15 weeks. Anatomy reference used from Artistic Anatomy by Dr. Paul Richer

**Girl on Stool** - 2 Days. 30x40 inch White Charcoal Pencil Drawing on black illustration board. Photo reference used in class at AAU.

**Self Portrait Drawing** - 2 Days. 24x36 inch White and black Charcoal Pencil on Grey Canson Paper. Mirror used for reference.